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INTENT

At Frodsham C of E Primary School, we encourage our children to develop an enthusiasm and enjoyment of Physical Education. We create and foster opportunities to be physically active within the school curriculum, through our extra-curricular programme and by being apart of community sporting events in our local area and beyond.

Using the curriculum plan Complete PE, we plan a broad, balanced and adapted PE curriculum; ensuring the progressive development of knowledge, skills and vocabulary and for the children to develop a love of PE. Furthermore, we aim to inspire in pupils a love and enjoyment in Sport that will remain with them for the rest of their lives.

We begin development in locomotion, ball skills and health and well being. Moving onto an understanding of attack and defence, team building and an in depth understanding of a wide range of games. All children will receive an education in gymnastics, dance, swimming, athletics and OAA. We endeavour to ensure that the PE curriculum we provide will give children the confidence and motivation to continue to further develop their skills into the next stage of their education and life experiences.

IMPLEMENTATION

The understanding of key Physical Education knowledge is an integral part of our PE lessons. The progression of skills for working in the PE curriculum are developed through the year groups and skills of enquiry are of key importance within lessons.

At Frodsham C of E Primary, teachers create a positive attitude to PE and reinforce an expectation that all children are capable of achieving high standards.

PE is taught weekly and is planned using the comprehensive Complete PE curriculum guide. Our strategy is to enable all children to be catered for through adapted planning suited to their abilities. We plan for children to become able and confident in leadership skills, where they are confident independent learners. Children will be able to recognise themselves, areas of success and development in themselves and their peers. This leadership and independence is celebrated within lessons. Planning involves teachers creating practical, engaging lessons with opportunities for precise questioning to test knowledge and understanding, and assess children regularly to identify those children with gaps in learning.

Our curriculum is progressive. We build upon the learning and skill development of the previous years. Physical education skills are embedded into lessons to ensure these skills are being developed throughout the children's school career, and new vocabulary and challenging concepts are introduced through direct teaching. Teachers demonstrate how to use specific equipment, to a high standard. Through the professional sporting calendar, we promote sporting events around the world, thus raising the profile of sport in our school. We allow time for the children to engage in these exciting events through linked intra school competitions and tournaments and extra-curricular activities.



NURSERY

Children can...

- Explore climbing using outdoor equipment, exploring different ways of moving.
- Begin to develop ball skills, throwing, catching, aiming, dribbling, pushing, patting and kicking.
- Participate in dance related activities, moving to music, spin, rock, tilt, fall, slide and bounce.
- Explore a range of wheeled resources for children to balance, sit or ride on, or pull and push using two wheeled balance bikes, scooters wheelbarrows, prams.
- Develop skills of balance, children will move with confidence.
- Look at the importance of the different aspects of a healthy lifestyle, children encouraged to be highly active.
- Explore obstacle activities moving over, under, through and around equipment.
- Participate in races / team games involving gross motor movements.

Key vocabulary:

climb, movement, throw, catch, aim, dribble, push, pat, kick, spin, rock, tilt, fall, slide, bounce, balance, pull, healthy, active, obstacles, over, under, through, around, race, team, games.

Walking	Jumping	Dance- Ourselves	Feet 1	Rackets, Bats, Balls and Balloons	Games for Understanding
Children can	Children can	Children can	Children can	Children can	Children can
 Explore walking using different body parts in different directions, at different levels and at different speeds. 	• Explore jumping, in different directions, at different speeds, different levels, heights and distances.	Explore different movements using different parts of the body, adding emotion and expression.	 Explore moving with a ball using their feet. Develop their technique of dribbling the ball and understand where and why we dribble beginning to keep control 	 Explore different ways of pushing/hitting a balloon. Understand why we need to push/hit a balloon with accuracy and control. 	 Explore why we need to follow the rules and keep the score during a game.
Key vocabulary:	Key vocabulary:	Key vocabulary:	Key vocabulary:	Key vocabulary:	Key vocabulary:
Walking, marching, tag			Dribble, control	Hitting, pushing	Rules, tag, sharing



	Jumping, landing, space, speed, height	Champion dancers, beat, rhythm			
		RECE	PTION		
Dance - nursery rhymes	Gymnastics – high, low, over, under	Ball skills – Hands 1	Gymnastics - moving	Ball skills - Hands 2	Athletics – sports day
Move in sequence Create our own movements Create simple movement sequences Respond in movement to words and music Explore contrasting tempos Explore character movements	Children can Be introduced to high, low, over and under Be introduced to the apparatus Apply high and low on apparatus	Children can Explore pushing Explore rolling Explore bouncing Explore bouncing into space Combine pushing and rolling Combine rolling, pushing and bouncing	Children can Explore/develo p walking Explore walking in different pathways Sustain walking Explore marching Apply walking into a game	Children can Explore throwing overarm Explore throwing underarm Explore rolling Explore stopping a ball Explore catching	Begin to understand the correct technique for; sprinting, egg and spoon, sack race, bouncy hopper and relay races. Begin to learn how to stay in their own lane, correct use of arms, legs and eyes and setting pace.
Key vocabulary: Movement, body parts, create, sequence, words, music, travel, character, partner.	Key vocabulary: High, low, over, under, shapes, safety, apparatus, explore.	Key vocabulary: Push, roll, bounce, control, possession, partner, team, defender.	Key vocabulary: High, low, big, small, under, over, through, around, on, along	Key vocabulary: Racket, bat, balloon, beanbag hit, force	Key vocabulary: Racket, bat, ball, movement, control, hit, push, accuracy, aim, target.

Love each other, as God loves us.



Health and well being	Jumping	Team building	Gymnastics – body parts	Feet	Rackets, bats and balls
Children can	Children can	Children can	Children can	Children can	Children can
 Begin to demonstrate agility, balance and coordination. Understand what agility means and explore ways of being more 'agile', 'balanced' and 'coordinated' when moving. Understand why we need to be agile, balanced and coordinated when playing sport. 	 Begin to understand jumping and skipping in different directions, at different speeds and different levels and how this affects our bodies. Begin to understand the different reasons when, where and why we jump in different ways and apply this to a competition. Begin to develop understanding of how to jump efficiently. Begin to learn how we jump applying the most effective technique using 	 Begin to understand teamwork to become an effective team. Begin to understand why it is important to include everyone when working as a team and how it feels to be left out. Begin to learn and understand what makes an effective team and to trust each other. Begin to develop their communication skills, enabling them to create simple strategies to 	 Begin to apply 'champion gymnastics' to explore movements and balances using the 'big' and 'small' parts of our bodies on the floor and on apparatus. Begin to explore the different theme words, ('big' and 'small' with 'narrow,' 'wide' or 'curled,) creating combinations and sequences on different apparatus and explore how we can make them more creative. 	 Begin to learn the different ways of using our feet to move with a ball. Begin to develop their understanding of the meaning of the word, 'control,' and why it is important to keep the ball close to them. Begin to develop using the inside and outside of their feet to dribble the ball. 	 Begin to explore using a racket and a ball together. Begin to explore moving the ball using the racket, beginning an understanding of how and why we keep the ball close and controlled. Continue to develop an understanding of why moving a ball into a space is so important to evade defenders. Begin to explore hitting (pushing) a ball using a racket accurately. Begin to understand



Key vocabulary: Agility, balance, coordination	our head, arms and feet. Key vocabulary: Jumping, skipping, direction, speed, levels.	complete a challenge and solve a problem. Key vocabulary: Team work, inclusion, effective, communication, strategies, problem solving.	Key vocabulary: Balance, big and small body parts, floor, apparatus, narrow, wide, curled, combinations, sequences, explore, creativity.	Key vocabulary: Feet, movement, control, dribble, inside, outside.	why we need to aim at a target when hitting (pushing) the ball in a variety of games. Key vocabulary: Racket, bat, ball, movement, control, hit, push, accuracy, aim, target.
Running	Gymnastics – wide, narrow, curled	Dance – Heros	Hands	Games for understanding	Sports day – athletics
Children can	Children can	Children can	Children can	Children can	Children can
Begin to	Begin to apply	Begin to create	Begin to	Begin to	Begin to
explore	'champion	a range of	develop	understand the	understand the
running, they	gymnastics' to	controlled	bouncing	basic principles	correct
will apply this	explore	movements	(dribbling) and	of attack and	technique for;
to a	movements and	that represent	stopping the	defence.	sprinting, egg
competitive	balances in a	a superhero	ball. Pupils will	 Begin to learn 	and spoon, sack
game,	wide, narrow	character,	understand	what 'attacking'	race, bouncy
beginning to	and curled way	showing a	why we need	and 'defending'	hopper and
understand the	on the floor and	narrative of	to keep the ball	means and	relay races.
basic principles	on apparatus.	rescuing /	away from the	where / why	Begin to learn
		saving,	defender and	we attack and	how to stay in



of attack and	Begin to explore	someone/som	keep	defend during a	their own lane
defence.	different ways	ething, a villain	possession.	game.	correct use of
 Begin to 	of transitioning	and real-life	 Begin to 	 Begin to 	arms, legs and
explore running	between each	heroes.	explore	understand	eyes and
using different	shape and	 Begin to learn 	different ways	why we need	setting pace.
body parts and	linking them	how to control	of sending	to prevent the	
different	together using	and co-	(passing) and	attackers from	
techniques and	apparatus.	ordinate their	receiving the	scoring.	
begin to		bodies to	ball with their		
understand		perform a	partner.		
how to run		sequence of	 Begin to learn 		
efficiently.		movements,	and understand		
Begin to		including a	why we need		
develop their		balance	to be accurate		
running		(freeze	when sending		
technique		position).	the ball. Pupils		
applying it into			will learn why		
a game.			and how we		
Begin to			aim when		
develop their			sending a ball.		
understanding			 Begin to learn 		
of where we			why we need		
need to run			to send a ball		
and why and at			using		
what speed for			different force		
a racing			and speeds.		
context.					
Begin to apply					
pupils					
understanding					
and application					
of running over					
a longer					



duration and a part of a team Key vocabulary: Run, fast, slow, pace, speed, sole, feet, arms legs.	Key vocabulary: Balance, wide, narrov	us, balance, movement,	stop, defender, possession, send, pass receive, accuracy,	Key Vocabulary: Attacking, defending, scoring.	Key vocabulary: Technique, sprint, pace, strategy.
			YEAR 2		
Health and Wellbeing	Jumping	Team building	Hands	Feet	Rackets, bats and balls
Children can Consolidate our understanding of agility, balancing and coordination and when this is applied during sport. Develop different ways of moving at speed and will understand the consequence	Recap jumping, in different directions, at different speeds and different levels. Begin to understand the different reasons when, where and why we jump in different ways. Begin to develop their understanding of how to	Children can Be introduced to teamwork. Understand why it is important to include everyone when working as a team and how it feels to be left out. Start to learn and understand what makes an effective team and to trust their team Develop their communication and	• Develop and consolidate pupils' execution of an underarm throw and to further extend their understanding of why we need to be accurate when we throw. • Experience a competition against other pupils, developing their ability to collaborate • Work in a team, applying their	Develop dribbling using our feet in order to keep control and possession of the ball. Develop and combine passing and receiving using our feet in order to keep possession of the ball and score a point as a team.	Children can Continue to apply their developing accuracy skills when hitting a ball in a variety of competitive situations and games. Start to consider the application of power as they attempt to hit targets that are of varying distances away. Be challenged to work with a partner and then against their



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s of not	jump and skip	cooperation	understanding of	partner as they
being agile.	efficiently and	skills, enabling	underarm	become
 Explore 	apply this to a	them to create	throwing and the	opponents and
different	game, a	strategies to	basic principles	work to win
ways of	competition	complete a	of attack vs	games.
balancing	and a	challenge and	defence to win a	 Begin to
with a	tournament.	solve a	game and to	understand why
partner and	Recap how we	problem.	beat and	in certain games,
understand	jump,		opponent.	hitting into space
which sports	applying the		Be introduced to	is essential in
require more	most effective		overarm	order to score
than one	technique		throwing,	points against
person to	using our		applying their	the opposing
balance	head, arms		understanding of	team.
together to	and feet and		overarm	
be	how this		throwing to win	
successful.	affects our		a game or	
 Understand 	bodies.		competition.	
what feet				
eye				
coordination				
means and				
will start to				
develop				
their kicking				
and dribbling				
skills to				
develop				
their feet				
eye				
coordination				
skills when				



playing sport. Key vocabulary: Agility, balance, coordination, speed, kicking, dribbling. Dodging	Key vocabulary: Jumping, direction, speeds, skip, levels, body, head, arms, feet. Gymnastics – Linking	Key vocabulary: Teamwork, effective, trust, communication, cooperation, problem solving. Dance – explorers	Key vocabulary: Underarm, overarm, accuracy, competition, collaborate, attack, defence, Gymnastics – pathways	Key vocabulary: Dribble, control, possession, passing, receiving. Games for Understanding	Key vocabulary: Accuracy, completion, power, distance, opponent. Sports Day – Athletics
Explore dodging and learn how to dodge effectively and apply this to game. Apply pupils' knowledge of how, where and why to dodge, into game situations. Learn the roles of attacking and defending	Children can Apply 'champion gymnastics' to explore different movements that pupils can link together jump, roll and balance on and off apparatus, creating sequences. Perform their completed sequences.	Children can Respond to the stimulus using a range of different, controlled movements. See how to control and coordinate their bodies to perform movements that represent an explorer preparing for an expedition. Develop our character work, adding movements,	Apply 'champion gymnastics' exploring different pathways (zigzag, curved), creating movements that pupils can link together on apparatus into a sequence. Perform their completed sequences.	Children can Create and understand simple attacking principles, applying them as a team into a game. Develop their understanding of what 'attacking' and 'defending' means and when and why we attack as a team during a game. Understand the transition from defence into attack and apply these tactics to a	Children can • Understand the correct technique for; sprint, egg and spoon, sack race, bouncy hopper and relay races. • Learn how to staying in their own lane, correct use of arms, legs and eyes and setting pace.



	T	T		1	
when we		emotion to our		 Learn that during 	
attack and		motif.		a game their role	
when we		Pupils will		will change	
defend while		create a		(from defence to	
working in a		'frozen'		attack) and that	
team as part		position		they need to	
of a		showing a		keep adapting	
competition.		reaction		their role to	
		creating an		meet the needs	
		emotion.		of the game.	
		 Develop motifs 		 Develop their 	
		with a partner		understanding of	
		including some		how their role	
		different		changes from	
		elements of		defence to	
		choreography.		attack.	
Key vocabulary:	Key vocabulary:	Key vocabulary:	Key vocabulary:	Key vocabulary:	Key vocabulary:
Dodging, effective,	Link, jump, roll,	Stimulus, control,	Pathways, zig zag,	Attacking, defending,	Technique, pace.
attack, defence,	balance, apparatus,	movements,	curved, link, apparatus,	transition, adapting,	
team, competition.	sequence, perform.	coordinate, character,	sequence.	tactics.	
		expression, emotion,			
		motif, reaction,			
		choreography.			
			YEAR 3		
Communication and	Dance – Witches and	•	Netball	Cricket	Rounders
tactics	wizards	Symmetry and			
		asymmetry			
Children can	Children can	Children can	Children can	Children can	Children can
 Look at what 	 Respond to 	 Apply the 	Be introduced	 Be introduced 	 Be introduced
makes an	different stin	'	to passing and	to the concept	to the concept
effective team	being able to	'excellent	receiving in		



with the focus
being on
creating tactics
as a team with
focus on

- Collaboration and communication
- Learn why they need to work as a team to create simple tactics.
- Look at what makes an effective team leader.
- Develop the qualities required to lead a team effectively and solve problems.

- sustain our character whilst adding drama and emotion to the dance.
- Extend their characters' ideas and explore the theme of witches and wizards in more depth.
- Use their creative skills to create short sequences of movements representing spell creation.
- Link their movements together, in character, ensuring they flow and are interconnectin
- Use characterisation expression and creativity pupils will be able to finish the story

gymnastics', the class will focus on exploring movements and balances in a

symmetrical

asymmetrical

and

way.

- pupils
 symmetrical
 and
 asymmetrical
 balances on
 apparatus and
 look at how
 they can begin
 to move out of
 them, forming
 the start of a
 sequence.
- Start with symmetrical balances on apparatus, moving out of them, and travelling to a new piece of apparatus

- order to keep possession of the ball.
- Concentrate on the attacking players, keeping possession.
- Develop an understanding of how to win the ball back (defending and attacking), at a later stage, but questions to provoke thinking are appropriate.
- use passing and moving skills (creating space) to keep possession, developing this concept into mini game situations.
- Understand not just how we shoot but also where we shoot in terms

- of batting and fielding.
- Be introduced to throwing overarm and underarm.
- Develop an understanding of how, when and why to throw a ball overarm and underarm with power and distance.
- Introduce catching.
- Introduce striking the ball with intent away from fielders to score runs (points).
- Learn why they need to strike the ball with intent to score runs.

- of batting and fielding.
- Develop an understanding of the purpose of each team.
- Be introduced to throwing overarm.
- Develop an understanding of how to throw a ball accurately, with power over distance and understand its purpose in a game of rounders.
- Recap throwing underarm and overarm developing their understanding of when, where and why they use this skill during a game of rounders.



	through sequencing their movements.	creating their asymmetrical balance to end the sequence.	of court position and why? Use their prior learning of passing, moving and creating space, to move the ball up the court, creating an attack that results in a shot at goal using the correct technique.	Start to develop an understanding of how to outwit the fielding team by varying the speed and direction they strike the ball.	 Introduce ways of stopping the ball. Learn when, where and to they use a long barrier and how this can improve our fielding skills to keep the batter's score as low as possible.
Key vocabulary:	Key vocabulary:	Key vocabulary:	Key vocabulary:	Key vocabulary:	Key vocabulary:
Effective, tactics, focus,	Stimulus, character,	Balance, symmetrical,	Passing, receiving,	Batting, fielding,	Batting, fielding,
collaboration,	emotion, expression,	asymmetrical,	possession, attack,	throwing, overarm,	throwing, overarm,
communication,	ideas, theme, depth,	apparatus, sequence,	defend, technique.	underarm, power,	underarm, power,
problem solving.	creative, linking, flow,	traveling.		distance, catching,	distance, catching,
	interconnecting,			striking, speed,	striking, speed,
T. D. I	sequencing.	B. J. J. H.	- •	direction.	direction.
Tag Rugby	Football	Dodgeball	Tennis	Athletics	Mindfulness Children can
Children can • Learn to move	Children can • Introduce/	Children can • Develop	Children can • Begin to	Children can • Explore running	Explore
a ball, passing	develop	 Develop changing 	understand	for speed	relaxation
and receiving in	dribbling	direction	tennis,	• Explore	techniques
order to keep	keeping control	Begin to throw	outwitting an	acceleration	Apply
possession.	Introduce	and catch with	opponent	Introduce	relaxation
Begin to	passing and	accuracy	Create space to	/develop relay:	techniques and
understand the					



purpose of tagging, when,	Combine dribbling and	Develop moving,	Consolidate how to win a	Running for speed in a team	use them effectively
where and why this is applied. Begin to understand the purpose of attacking and the need to create space when they are attacking. Bring together the suggested sequence of learning to take part in a level 1 tournament.	passing to create space Develop passing, receiving and dribbling	changing direction at speed	game introduce rackets • Begin to introduce the forehand	 Throwing: Accuracy vs distance Perform a Standing Long Jump 	 Perform balanced meditative poses Use props to help us balance in our meditative poses
Key Vocabulary:	Key Vocabulary:	Key Vocabulary:	Key Vocabulary:	Key Vocabulary:	Key Vocabulary:
Attack, Tag, defend	Dribble, pass, receive	Throw, catch, dodge, block	Forehand	Relay, accuracy, distance, tactics speed	Relaxation, pose, meditate
			AR 4		
Athletics	Basketball	Dodgeball	Football	Tag Rugby	World War II
 Children can Develop running at speed Explore their stride pattern Explore running at pace 	 Children can Refine dribbling Refine passing and receiving Refine passing and dribbling creating space Refine passing and dribbling and dribbling 	Be introduced to jumping and ducking Develop throwing with accuracy and power over an	 Refine dribbling Be introduced to turning Refine passing and receiving Develop passing and 	• Be introduce moving with the ball, passing and receiving • Be introduce tagging •	Explore the behaviours of people in 1939 Create sequences in small groups that show



		1	T	1	
 Understand and apply tactics when running for distance Begin to throw a Javelin understand Triple Jump 	creating shooting opportunities Introduce marking	increased distance Develop catching Consolidate dodging, jumping and ducking	dribbling creating space Introduce shooting	 Create space when attacking Develop passing and moving Combine passing/movin g to create attacking opportunities 	character emotion • Create movements that interconnect
Key vocabulary:	Key vocabulary:	Key vocabulary:	Key vocabulary:	Key vocabulary:	Key vocabulary:
Tactics, speed distance, pace, power, stride pattern	Possession, marking space, bounce pass, pivot	Attacker, defender, dodge, ducking, jumping, aiming	Attacker, transition, defender, goalkeeper, dragback, turning	Space, attacker, defender, forward pass, offside	Excellent dancers, expression, creativity, emotion, motif, interconnecting, charcter
Netball	Cricket	Communication and Tactics	Bridges	Swimming X2	
 Refine passing and receiving Develop passing and creating space Develop passing, moving and shooting Combine passing and shooting 	Children can Develop an understanding of batting and fielding Introduce bowling underarm Develop stopping and returning the ball Develop retrieving and	Children can Complete the benches and mats challenge Complete the round the clock card challenge Complete the pen challenge Complete the river rope challenge	Children can Be introduced to bridges Learn the application of bridge learning onto apparatus Develop sequences with bridges Sequence formation Sequence completion	• swim competently, confidently and proficiently over a distance of at least 25 metres • use a range of strokes effectively [for example, front crawl, backstroke and breaststroke]	



Introduce defending	returning the ball Strike the ball at different angels and speeds	 Complete the caving challenges 		 perform safe self-rescue in different water- based situations 	
Key vocabulary: Attacker, defender, possession, chest pass, foot work	Key vocabulary: Retrieving, bowling, strike, batting, fielding, The Long Barrier	Key vocabulary: Communication, teamwork, tactics, strategy, responsibility, listening, trust	Key vocabulary: Excellent gymnastics, control, extension, interesting, bridge, levels, flow	Key vocabulary: Stroke, front crawl, breathe	
		YEA	AR 5		
Athletics	Basketball	Hockey	Football	Netball	Counter Balance and Counter Tension
Children can	Children can	Children can	Children can	Children can	Children can
 Finish a race Evaluate their performance Sprint: their personal best Relay changeovers Take part in Shot Put Be introduced to the Hurdle 	 Refine passing and receiving Apply passing, footwork and shooting into mini games Introduce officiating Introduce defending Explore the function of other passing styles 	 Develop defending; blocking and tacking Refine dribbling/passing to create attacking opportunities Refine attacking skills, passing dribbling and shooting Refine defending skills 	 Refine dribbling and passing to maintain possession Introduce and develop defending Develop shooting Refine attacking skills, passing, dribbling and shooting, introduce officiating 	 Refine passing and receiving Explore the function of other passes Develop defending and marking the player with the ball Tactical Play 	 Be introduced to Counter Balance Apply Counter Balance learning onto apparatus Sequence formation Counter Tension Sequence completion



Key vocabulary: Tactics, Speed, Distance, Evaluation, change over, personal best, Lap	Key vocabulary: Tactics, transition, marking, rebound, travelling, double dribble	developing transition from defence to attack Key vocabulary: Attacker, defender, space, possession, Intercepting, barrier, Shooting	Key vocabulary: Tactics, marking, tackle, pressure, shadowing, tracking back	Key vocabulary: Tactics, transition, marking, possession, shoulder pass, bounce pass	Key vocabulary: Excellent gymnastics, interesting, levels, flow, counter balance, counter tension, unison, canon
Problem Solving	Health related Exercise	Street Art	Sports Hall Athletics	Communication and Tactics	Rounders
Children can Experience face orienteering Experience cone orienteering Experience point and return Experience point to point Experience timed course Orienteering competition	Explore and understand cardio fitness Explore and understand flexibility fitness Explore and understand flexibility fitness Explore and understand strength fitness	Use movement to create Street Artists' 'Tags' Use a variety of concepts/relati onships to change and develop our Street Art movements Combine Breakdance with Street Art	Children can Finish a race Evaluate our performance Sprint: My personal best Relay changeovers Shot Put Introducing the Hurdles	Children can Create and apply simple tactics Develop leadership Develop communication as a team Communicate to create defending and attacking tactics as a team	Develop fielding tactics maximising players Understand what happens if the batter misses the ball Refine fielding tactics, what players where? Apply tactics in mini games
Key vocabulary: Communication, teamwork, tactics, strategy, adapt,	Key Vocabulary: Cardiovascular system, strength, flexibility,	Key Vocabulary: Excellent dancers, expression, creativity, emotion, stimulus,	Key Vocabulary: Tactics, speed, evaluation, distance,	Key Vocabulary Communication, teamwork, tactics,	Key Vocabulary: Tactics, fielder, bowling, batting and



motivation,	fitness, circuits, fitness		change over, personal	strategy, leadership,	bowler square, no ball,
cooperation	test		best	team member	out
		YE.	AR 6		
Athletics	Basketball	Health Related Exercise	Carnival	Matching and Mirroring	Leadership
 Run for speed competition Run for distance competition Take part in a throwing competition Take part in a Jumping competition 	Children can Consolidate keeping possession and officiating • Consolidate defending • Create, understand and apply attacking tactics in game situations • Create, understand and apply defending tactics in game situations	Children can Develop a secure understanding of cardio fitness Develop a secure understanding of flexibility fitness Develop a secure understanding of strength fitness	Children can Perform with technical control and rhythm in a group Create rhythmic patterns using the body Experience dance from a different culture Choreograph elements including still imagery	Children can Be introduced to matching /mirroring Apply matching mirroring learning onto apparatus Sequence development	Understand what makes an effective leader Communicate as a leader Introducing the STEP principle: Space , Task, Equipment and People
Key vocabulary: Tactics, teamwork, speed, distance, evaluation, false start, events	Key vocabulary: Tactics, transition, counter account, high press, backcourt violation, man to man marking	Key vocabulary: Cardiovascular system, strength, flexibility, fitness, circuits, fitness test	Key vocabulary: Excellent dancers, expression, creativity, emotion, stimulus, choreography, rhythm	Key vocabulary: Excellent gymnastics, flow, levels, matching, mirroring, unison, cannon	Key vocabulary: Communication, teamwork, tactics, strategy, leadership, team member
Communication and Tactics	Tag Rugby	Netball	Sports Hall Athletics	Cricket	Rounders



Children can	Children can	Children can	Children can	Children can	Children can
 Understand what makes an effective leader Communicating as a leader Introducing the STEP principle: Space , Task, Equipment and People 	 Consolidate passing and moving Consolidate defending Create, understand and apply attacking/defending tactics in game situations Consolidate attacking and defending in min games 	 Consolidate attacking Consolidate defending Understand and apply attacking tactics to game scenarios Understand and apply defending tactics in game situations 	 Run for speed competition Run for distance competition Throw for competition Jump for competition 	 Consolidate batting, fielding and bowling Create, understand and apply attacking and defensive tactics in game 	 Be introduced to full rounders Consolidate fielding tactics Refine our understanding of what happens if the batter misses or hits the ball backwards Batting considerations
Key vocabulary:	Key Vocabulary:	Key Vocabulary:	Key Vocaublary:	Key vocabulary:	Key Vocabulary:
Communication,	Tactics, transition,	Tactics, transistion,	Tactics, speed,	Tactics, umpire,	Tactics, fielder,
teamwork, tactics,	offside, formations,	umpire, netball	evaluation, distance,	boundary, four runs, six	bowling, run out,
strategy, leadership,	knock on, advantage	positions, markings	team work, events,	runs, over	umpire, outfielder
team member			false start		